

Section 12.7

Polar, Cylindrical, and Spherical Coordinates

Polar Coordinates Review

Cylindrical Coordinates

- Examples of Converting Points

- Examples of Converting Surfaces

- Examples of Converting Solids

Spherical Coordinates

- Coordinate Conversion in a Picture

- Converting Well-Known Surfaces

- Conversion Formulas

- Example of Converting a Point

- Example of Converting Surfaces

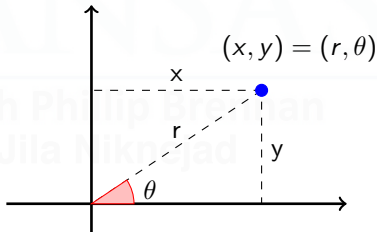
1 Polar Coordinates Review

by Joseph Phillip Brennan
Jila Niknejad

Polar and Cartesian Coordinates

We usually use **Cartesian coordinates** (x, y) to represent a point in a plane. However, **polar coordinates** (r, θ) are more convenient for dealing with circles, arcs, and spirals.

- r represents the distance of a point from the origin.
- θ is the angle in standard position (measured counterclockwise from the positive x -axis).
- It is possible that r is negative. In this case, $(-r, \theta) = (r, \theta + \pi)$.



▶ Video

Polar and Cartesian Coordinates

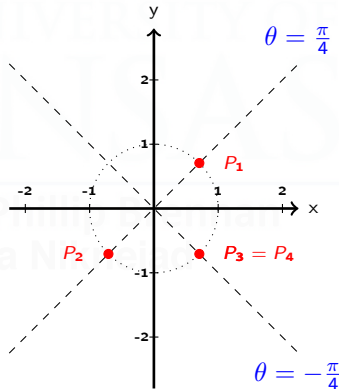
Example 1: Plot the points given in polar coordinates:

$$P_1 = \left(1, \frac{\pi}{4}\right)$$

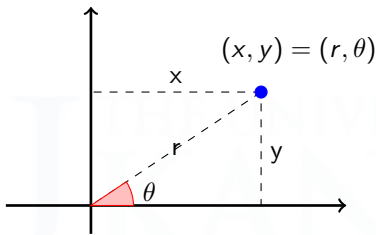
$$P_2 = \left(-1, \frac{\pi}{4}\right)$$

$$P_3 = \left(1, \frac{7\pi}{4}\right)$$

$$P_4 = \left(1, -\frac{\pi}{4}\right)$$



Polar and Cartesian Coordinates: Conversion



Conversion from polar to Cartesian coordinates:

$$x = r \cos(\theta) \quad y = r \sin(\theta)$$

Conversion from Cartesian to polar coordinates:

$$r^2 = x^2 + y^2 \quad \tan(\theta) = \frac{y}{x}$$

2 Cylindrical Coordinates

by Joseph Phillip Brennan
Jila Niknejad

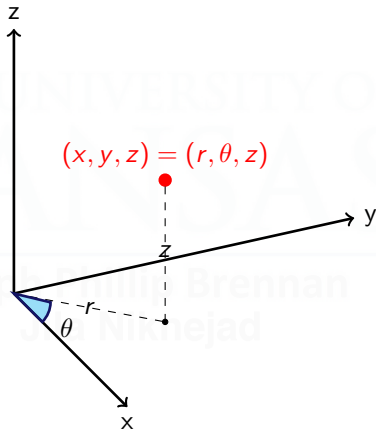
Cylindrical Coordinates in 3-Space

The **cylindrical coordinates** of a point P in three-space are

$$(r, \theta, z)$$

where:

- r and θ are the polar coordinates of the projection of P onto the xy -plane;
- z is the same as in Cartesian coordinates.
- In cylindrical coordinates, we usually assume $r \geq 0$.



▶ Video

Converting Between Cylindrical and Cartesian

Converting between cylindrical and Cartesian coordinates in 3-space is essentially the same as converting between polar and spherical coordinates in 2-space.

- Conversion from cylindrical coordinates to Cartesian coordinates:

$$x = r \cos(\theta) \quad y = r \sin(\theta) \quad z = z$$

- Conversion from Cartesian coordinates to cylindrical coordinates:

$$r^2 = x^2 + y^2 \quad \tan(\theta) = \frac{y}{x} \quad z = z$$

Converting Between Cylindrical and Cartesian

Example 2: Convert the cylindrical point $(r, \theta, z) = (2, -\pi/4, 1)$ to Cartesian coordinates:

Solution:

$$x = r \cos(\theta) = 2 \cos\left(-\frac{\pi}{4}\right) = \sqrt{2} \quad y = r \sin(\theta) = 2 \sin\left(-\frac{\pi}{4}\right) = -\sqrt{2}$$

Cartesian coordinates: $(\sqrt{2}, -\sqrt{2}, 1)$.

Example 3: Convert the Cartesian point $(x, y, z) = (-2, 2\sqrt{3}, 1)$ to cylindrical coordinates:

Solution: $r = \sqrt{x^2 + y^2} = 4 \quad \tan(\theta) = \frac{y}{x} = -\sqrt{3}$

Here (x, y) is in quadrant II, so $\theta = \frac{2\pi}{3}$.

Cylindrical coordinates: $(4, \frac{2\pi}{3}, 1)$.

Converting Between Cylindrical and Cartesian

Example 4: Describe the surface given by the equation in cylindrical coordinates $z = \sqrt{r^2 + c^2}$.

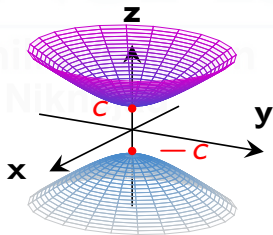
Solution: In Cartesian coordinates, the equation becomes

$$z = \sqrt{x^2 + y^2 + c^2} \quad \text{or} \quad x^2 + y^2 = z^2 - c^2.$$

This is the upper piece of the hyperboloid of two sheets.

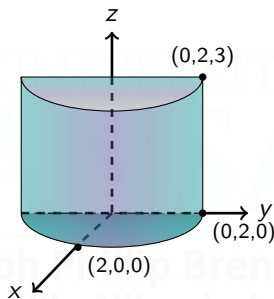
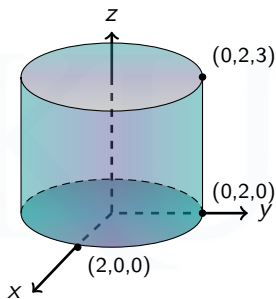
The original equation only describes the top sheet.

The bottom sheet is $z = -\sqrt{r^2 + c^2}$.



Converting Between Cylindrical and Cartesian

Example 5: Describe the solid regions shown below, using inequalities in cylindrical coordinates.



[▶ Link](#)

Solution:

$$(a) \quad 0 \leq r \leq 2 \quad 0 \leq \theta \leq 2\pi \quad 0 \leq z \leq 3$$

$$(b) \quad 0 \leq r \leq 2 \quad -\frac{\pi}{2} \leq \theta \leq \frac{\pi}{2} \quad 0 \leq z \leq 3$$

3 Spherical Coordinates

by Joseph Phillip Brennan
Jila Niknejad

Spherical Coordinates in 3-Space

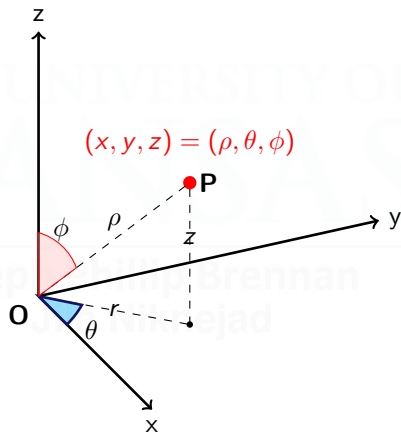
The **spherical coordinates** of a point P in three-space are

$$(\rho, \theta, \phi)$$

where:

- ρ is the distance from P to the origin O
- θ is the same as in cylindrical coordinates
- ϕ is the angle from the positive z -axis to the vector \vec{OP}

(so $0 \leq \phi \leq \pi$)



▶ Link

▶ Video

Spherical Coordinates in 3-Space

- The equation $\rho = R$ defines a sphere of radius R .
- The ball of radius R is given by the inequalities

$$0 \leq \rho \leq R, \quad 0 \leq \theta \leq 2\pi, \quad 0 \leq \phi \leq \pi.$$

- Points with $\phi = 0$ are on the positive z -axis.
- Points with $\phi = \pi/2$ are on the xy -plane (i.e., $z = 0$).
- Points with $\phi = \pi$ are on the negative z -axis.
- For other values of C , the equation $\phi = C$ defines a nappe of a cone.

Conversion To and From Spherical Coordinates

Conversion from spherical to Cartesian:

$$x = \rho \sin(\phi) \cos(\theta) \quad y = \rho \sin(\phi) \sin(\theta) \quad z = \rho \cos(\phi)$$

Conversion from Cartesian to spherical:

$$\rho = \sqrt{x^2 + y^2 + z^2} \quad \tan(\theta) = \frac{y}{x} \quad \cos(\phi) = \frac{z}{\sqrt{x^2 + y^2 + z^2}}$$

Conversion from spherical to cylindrical:

$$r = \rho \sin(\phi) \quad \theta = \theta \quad z = \rho \cos(\phi)$$

Conversion from cylindrical to spherical:

$$\rho = \sqrt{r^2 + z^2} \quad \theta = \theta \quad \cos(\phi) = \frac{z}{\sqrt{r^2 + z^2}}$$

Conversion To and From Spherical Coordinates

Example 6: Convert the spherical point $(\rho, \theta, \phi) = (2, \frac{\pi}{4}, \frac{\pi}{3})$ to Cartesian coordinates.

Solution:

$$x = \rho \sin(\phi) \cos(\theta) = 2 \left(\frac{\sqrt{3}}{2} \right) \left(\frac{\sqrt{2}}{2} \right) = \frac{\sqrt{6}}{2}$$

$$y = \rho \sin(\phi) \sin(\theta) = 2 \left(\frac{\sqrt{3}}{2} \right) \left(\frac{\sqrt{2}}{2} \right) = \frac{\sqrt{6}}{2}$$

$$z = \rho \cos(\phi) = 2 \left(\frac{1}{2} \right) = 1$$

Conversion To and From Spherical Coordinates

▶ Completing Square Review Video

Example 7: Describe the surface given by the equation in spherical coordinates

$$\rho = 4 \sin(\phi) \sin(\theta) + 2 \sin(\phi) \cos(\theta).$$

Solution: Multiply by ρ :

$$\rho^2 = 4\rho \sin(\phi) \sin(\theta) + 2\rho \sin(\phi) \cos(\theta).$$

Then convert to Cartesian coordinates:

$$x^2 + y^2 + z^2 = 4y + 2x$$

Completing the square for x and y , we obtain

$$(x - 1)^2 + (y - 2)^2 + z^2 = 5$$

which is a sphere.

